

Name: _____

Date: _____

Squirrel's Dinner



Squirrel was hungry. He wanted to eat his dinner. "Mama," he shouted, "When are we going to eat?" Mama told him that he had to wait. She said that it was too early for dinner.



Squirrel went to find his own dinner in the forest. He looked under leaves. He looked in a hole in a tree. He even looked near the river. He could not find anything to eat.

Suddenly Squirrel heard Mama calling him. He scampered home as fast as he could. His dinner was ready. Mama had lots of nuts and berries for Squirrel to eat.

1

In this story, scampered means

- ate
- listened
- ran

2

This would be a good story to read if you wanted to

- find out facts about squirrels
- enjoy a story about a squirrel
- learn how to hunt for food in a forest

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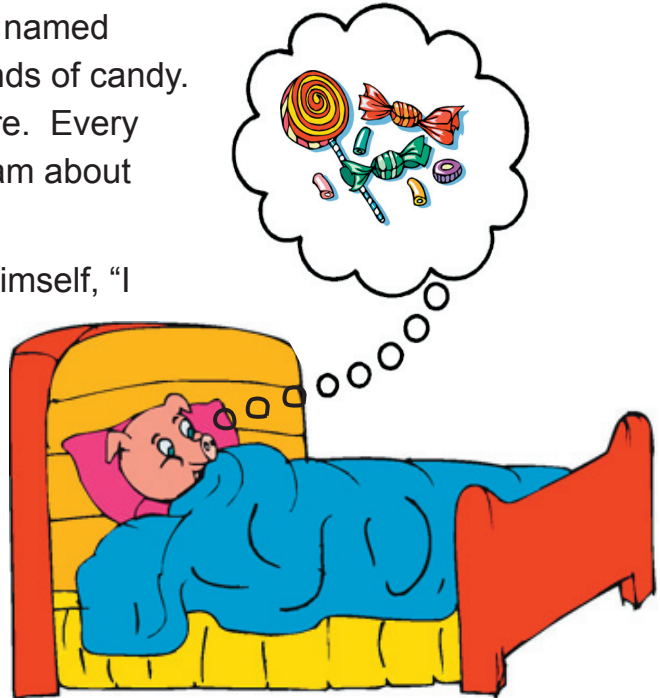
Date: _____

Sammy's Dream

Once upon a time there was a little pig named Sammy. Sammy just loved candy—all kinds of candy. Lollipops, gumdrops, chocolate, and more. Every night Sammy would go to sleep and dream about candy.

One morning he woke up and said to himself, "I must have some candy!" He jumped up, got dressed, and ran swiftly to Joe's Candy Store. He got a big bag of candy for only \$1.00. All day long Sammy ate and ate and ate his yummy candy. He was a very happy pig.

That night Sammy did not need to dream about candy!



3

In this story the word swiftly means

- softly
- quickly
- sadly

5

This story is most like a

- fairy tale
- poem
- true story

4

You can tell this story is make-believe because

- a pig cannot be named Sammy
- a pig cannot buy candy
- a pig cannot eat candy

Answer Key

SAT Standard

Determine unknown words from context

Identify characteristics of genre

SSS Benchmark

LAA113: Uses knowledge of appropriate grade, age, and developmental level vocabulary in reading.

LAE111: Knows the basic characteristics of fables, stories and legends. (Understands literary forms.)

Squirrel's Dinner

1. ran
2. enjoy a story about a squirrel

Sammy's Dream

3. quickly
4. a pig cannot buy candy
5. fairy tale